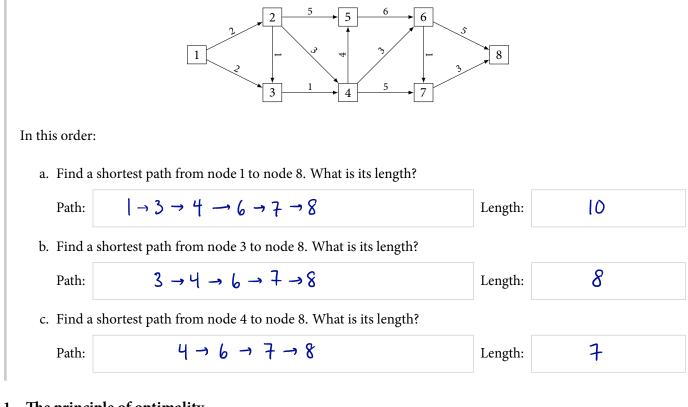
Lesson 10. The Principle of Optimality and Formulating Recursions

0 Warm up

Example 1. Consider the following directed graph. The labels on the edges are edge lengths.



1 The principle of optimality

• Let *P* be the path $1 \rightarrow 3 \rightarrow 4 \rightarrow 6 \rightarrow 7 \rightarrow 8$ in the graph for Example 1

• *P* is a shortest path from node 1 to node 8, and has length 10

- Let P' be the path $3 \rightarrow 4 \rightarrow 6 \rightarrow 7 \rightarrow 8$
 - P' is a **subpath** of *P* with length 8
- Is *P*′ a shortest path from node 3 to node 8?
 - Suppose we had a path *Q* from node 3 to node 8 with length < 8
 - Let *R* be the path consisting of edge (1, 3) + Q
 - Then, *R* is a path from node 1 to node 8 with length $\langle 2 + 8 = 10$
 - · This contradicts the fact that P is a shortest path from node I to node 8

there cannot be a path from node 3 to node 8 with length < 8.

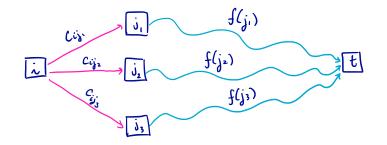
• Therefore,

The principle of optimality (for shortest path problems)

In a directed graph with no negative cycles, optimal paths must have optimal subpaths.

- How can we exploit this?
- If optimal paths must have optimal subpaths, then we can construct a shortest path by extending known shortest subpaths
- Consider a directed graph (N, E) with target node $t \in N$ and edge lengths c_{ij} for $(i, j) \in E$
- By the principle of optimality, the shortest path from node *i* to node *t* must be:

edge (i, j) + shortest path from j to t for some $j \in N$ such that $(i, j) \in E$



Shortest path length:
$$f(i) = \min \{ C_{iji} + f(j_i), C_{ij2} + f(j_2), C_{ij3} + f(j_3) \}$$

2 Formulating recursions

- A recursion defines the value of a function in terms of other values of the function
- Let

f(i) = length of a shortest path from node *i* to node *t* for every node $i \in N$

- Using the principle of optimality, we can define *f* recursively by specifying
 - (i) the **boundary conditions** and
 - (ii) the **recursion**
- The boundary conditions provide a "base case" for the values of *f* :

$$f(t) =$$
 length of a shortest path from node t to node $t = 0$

• The recursion specifies how the values of *f* are connected:

$$f(i) = \min_{j \in E} \left\{ C_{ij} + f(j) \right\} \quad \text{for i \in N, i \neq t}$$

Example 2. Use the recursion defined above to find the length of a shortest path from nodes 1, ..., 8 to node 8 in the graph for Example 1. Use your computations to find a shortest path from node 1 to node 8.

$$f(8) = 0$$

$$f(7) = \frac{\min \left\{ C_{48} + f(8) \right\} = \min \left\{ 3 \pm 0 \right\} = 3}{(4,8)}$$

$$f(6) = \min \left\{ C_{67} + f(1), C_{68} + f(8) \right\} = \min \left\{ 1 \pm 3, 5 \pm 0 \right\} = 4}{(6,7)}$$

$$f(5) = \min \left\{ C_{56} \pm f(6) \right\} = \min \left\{ 6 \pm 4 \right\} = 10$$

$$f(4) = \min \left\{ C_{45} \pm f(5), C_{46} \pm f(6), C_{47} \pm f(7) \right\} = \min \left\{ 4 \pm 10, 3 \pm 4, 5 \pm 3 \right\} = 7}{(4,6)}$$

$$f(3) = \min \left\{ C_{34} \pm f(4) \right\} = \min \left\{ 1 \pm 7 \right\} = 8$$

$$f(2) = \min \left\{ C_{23} \pm f(3), C_{24} \pm f(4), C_{25} \pm f(5) \right\} = \min \left\{ 1 \pm 8, 3 \pm 7, 5 \pm 10 \right\} = 9$$

$$f(1) = \min \left\{ C_{12} \pm f(2), C_{13} \pm f(3) \right\} = \min \left\{ 2 \pm 9, 2 \pm 8 \right\} = 10$$

Shortest path from node 1 to node 8:

$$(1,3), (3,4), (4,6), (6,7), (7,8) \text{ or } 1 \rightarrow 3 \rightarrow 4 \rightarrow 6 \rightarrow 7 \rightarrow 8$$

- Food for thought:
 - Does the order in which you solve the recursion matter?
 - Why did the ordering above work out for us?

3 Next lesson...

- Dynamic programs are not usually given as shortest/longest path problems as we have done over the past few lessons
- Instead, dynamic programs are usually given as recursions
- We'll get some practice using this "standard language" to describe dynamic programs